



## **THE RULES**

### ***Make sure you read the rules completely before race day.***

- There will be 40 teams allowed in the race this year. The 40 teams will all start and finish in Danville Parks (Bosstick Gym). You will be with this group and following the timeline for the duration of the event so make sure you plan wisely.
- Roadblocks will only be received by two teams at each park.

### **RULES**

- A maximum of 40 teams will participate in the race.
- Teams must have at least one member over the age of 12.
- Players should be in reasonably good physical condition. The Race Across Danville is a half day-long, physically active event. You don't need to be an athlete but you should be able to think and act quickly, and work together as a team. No special skills or abilities are required. Running is optional, but often advantageous.
- Players are not allowed to use computers, cell phones or related devices during race challenges.
- There may be locations where running or excessive noise are not permitted. Failure to follow this rule may result in immediate elimination from the race.

### **TRAVEL**

- Teams travel primarily on foot, but also occasionally by other methods while being timed.
- Team members must travel together at all times and may not split up or separate unless specifically told to.

### **SUPPLIES**

- Each team will be given a list of supplies to have on them at all times. At the beginning of each park teams will receive a passport noting the 4 challenges at that park and where they are located.

### **RAIN DATE**

- The Race Across Danville is a rain or shine event. All participants must wear proper clothing on account of the weather.

### **COSTS AND REGISTRATION**

- The cost is \$40 per team(2 Players). Payment in full is required at the time of registration.



### **RACE DAY ATTIRE**

-Each player will receive a Race Across Danville T-Shirt at the start of the race, T-shirts must be worn if not dressed in team uniforms/race theme. This will identify you to other racers and to race Monitors. Please bring swimsuits. Team uniforms must consist of a matching theme or dressing in the same apparel.

### **TEAM BIB NUMBERS**

-The bib numbers must be worn at all times during the race on the front of the shirt.

### **ROAD BLOCKS**

-RAD will have one Roadblock which two teams will have to perform. Prior to challenges starting, two team numbers will be drawn to do the Roadblock. Once a team has performed a Roadblock, they cannot be chosen again to do a Roadblock.

### **ROADSIDE ASSISTANCE**

-If your team has any traveling problems and needs assistance you will be given a phone number to which you may make a Roadside Assistance call to the race director. 317-417-6053

### **MONITORS**

Monitors are stationed at all locations throughout the race and have a variety of duties, including:

- Checking in and greeting teams
- Tracking the progress of teams throughout the race
- Insuring that teams are following the rules

In locations where Monitors are present, their instructions must be followed.

### **TIMING**

-All times will be kept on our timing system and will be combined to give total times. Teams will start all at one time. They will finish by having both team members on the timing mat and have 3 of the 4 challenges completed and checked by the timing person.

### **PENALTIES AND DISQUALIFICATION**

-Time penalties of 10 minutes will be given for:

- Failure to travel by the method indicated in each clue. (If a clue tells you to walk, you may not take a vehicle...but don't worry, you'll never be required to walk so far that a taxi will seem like a viable option).
- Failure to perform a task as instructed in a clue

-Players will be disqualified and immediately asked to leave the race for:

- Cheating or attempting to cheat by breaking any of the above rules
- Tampering with or moving other clue envelopes
- Abusing or harassing other players, monitors or participants
- Running or yelling in locations where you are specifically instructed not to
- Engaging in any type of illegal activity during the race



### **LEAVING THE RACE**

-If you must leave the race before finishing, please call the Roadside Assistance number and let us know.

### **WINNING**

-The team that has the overall quickest total time will be the winner. The top three teams will receive a prize.

### **DIVISIONS**

-This year, in addition to the overall winner's, we have added divisions. Each team can enter one division depending on their status. Overall winners will not be eligible for division prizes. This year we will have the following divisions. Coed, 40 and Over, All Male, and All Female.

**RACE DAY Timeline-(This is an Approximate Timeline. If your team completes challenges early, please stick around and cheer on the remaining teams.**

<b>8:00am-8:20am</b>	<b>Check-in (Danville's Ellis Park) DAC 49 N. Wayne St. Danville, IN 46122</b>
<b>8:20am-8:30am</b>	<b>Rules, Questions and Answers</b>
<b>8:30am-10:00am</b>	<b><u>ROUND 1</u> at Danville's Ellis Park Challenges DAC 49 N. Wayne St. Danville, IN 46122</b>
<b>10:00am-10:30am</b>	<b>Break – Set up Time</b>
<b>10:30am-12:00pm</b>	<b><u>ROUND 2</u> at Danville's Ellis Park Challenges DAC 49 N. Wayne St. Danville, IN 46122</b>
<b>12:00pm-12:15pm</b>	<b>Break – Set up Time</b>
<b>12:15pm- 1:15pm</b>	<b>Lunch and Awards Ceremony at the DAC (Bosstick)</b>

