

“King of the Court”

3v3 Basketball League/Tournament Rules

***ALL GAMES WILL BE SELF-OFFICIATED.**

- 1. Questions of judgment must be mediated by the two teams involved. A double forfeit will be recorded for any games that cannot be completed due to continued disagreement between the teams.**
- 2. The Facility Supervisor will have final say on any dispute or controversy. Will have the right to kick out any player or team for creating problems during or after the games.**
3. Game Length: The first team to **15 (win by 2)** wins the game.
4. All games are self officiated. The two teams involved should mediate questions of judgment. If teams or players cannot agree on the validity of the foul then the player “contesting the call” will shoot a free throw. If the free throw is made the foul is nullified and that team will get the ball. If the free throw is missed the foul shall stand and the “fouled” team shall retain possession.
5. 3 on 3 basketball is a half court game played by 2 teams of three with a maximum of 6 per roster. Teams **MUST** have at least two people to start a game. Must be the **Same Players** on the roster sheet to play. A player must play one week of league play to qualify for the tournament.
6. Substitutions. Substitutions may be made after a basket or any stoppage of play.
7. The team listed first on the score-sheet will shoot to decide who gets the ball first. Shot will be taken from the 3 point line. Top of the arch.
8. The possession changes after each basket (this is **NOT** make it, take it).
9. The **“Check Line”** is determined by the three point arc.
10. On defensive rebounds (including airballs) and steals, the ball must be passed or dribbled beyond the arc. The ball does not need to be given to a different player. As long as the ball goes beyond the arc, there are no limitations on who can shoot it.
11. The **Three Point Shot** is in affect and **2 points** will be awarded for a shot made behind the arc and **1 point** for any shot made on or **Within the Arc**.
12. If the ball is knocked out of bounds or goes across the mid court line it shall be awarded to the opposing team (the team that did not knock it out).

13. Alternating possession on all jump ball situations will be in effect.
14. The offensive team must **“pass the ball in”** before a shot is attempted (make one pass before a shot is taken).
15. Out-Of-Bounds. If the ball goes out-of-bounds the offensive team must check the ball with the defensive team at the top of the key.
16. There will be **NO DUNKING** or hanging on the rim at anytime.
17. Teams must be organized and all try to have the same look during the games. All players must wear **non-marking court shoes** during the course of play. No hard protective casts and/or jewelry (rings, watches, chain necklaces, etc.) shall be worn.
18. If there is a tie of league records, seeding for the tournament will be decided by **Head-to-Head records, then to point differential.**
19. Have fun and welcome to the 3 V 3 “King of Court”!!

***Rules are subject to change at any time.**

